

The Elements of Statistical Learning in Colon Cancer Datasets: Data Mining, Inference and Prediction

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Abstract Data mining is used in various medical applications like tumor classification, protein structure prediction, gene classification, cancer classification based on microarray data, clustering of gene expression data, statistical model of protein-protein interaction etc. Adverse drug events in prediction of medical test effectiveness can be done based on genomics and proteomics through data mining approaches. Cancer detection is one of the hot research topics in the bioinformatics. Data mining techniques, such as pattern recognition, classification and clustering is applied over gene expression data for detection of cancer occurrence and survivability. Classification of colon cancer dataset using weka 3.6, in which Logistics, Ibk, Kstar, NNge, ADTree, Random Forest Algorithms show 100 % correctly classified instances, followed by Navie Bayes and PART with 97.22 %, Simple Cart and ZeroR has shown the least with 50 % of correctly classified instances. Kappa Statistic for Logistics, Ibk, Kstar, NNge, ADTree, Random Forest has shown Maximum. Mean absolute error and Root mean squared error are shown low for Logistics, Kstar and NNge. Using various Classification algorithms the cancer dataset can be easily analyzed.

Keywords Data Mining, Colon Cancer, Dataset, ROC

1. Introduction

Rapid developments in field of Genomics and Proteomics have created huge biological data to be analyzed[1]. Making sense of the large biological data or analyzing the data by inferring structure or generalization from the data has a great potential to increase the interaction between data mining and bioinformatics[2]. Bioinformatics and data mining provide exciting challenging research and application in the areas of computational science have pushed the frontiers to human knowledge[3].

Data mining in general refers to collecting or “mining” knowledge from large amounts of data used in finding new interesting patterns and relationship related to the extracted data[4], discovering meaningful new correlations, patterns, and trends by digging into large amounts of data stored in warehouses. It requires intelligent technologies and the compliance to explore the possibility of hidden knowledge that exists in the data[5, 6]. Data mining algorithms and machine learning have exponential complexity and sometimes require parallel computation[7].

The Waikato Environment for Knowledge Analysis (WEKA) provide a comprehensive collection of machine learning algorithms and data pre-processing tools to researchers and practitioners on new data sets[8, 9, 10]. Orange is an open source component based data mining and machine learning software suite for explorative data analysis, visualization, and scripting interface in Python, providing direct access to all its power for fast programming of new algorithms and developing complex data analysis procedures[11].

Cancer is a class of diseases characterized by out-of-control cell growth; originate from small, noncancerous (benign) tumors called adenomatous polyps that form on the inner walls of the large intestine. Colon cancer cells will invade and damage healthy tissue that is near the tumor causing many complications. These cancer cells can grow in several places, invading and destroying other healthy tissues throughout the body. This process itself is called metastasis, and the result is a more serious condition that is very difficult to treat[12]. Rectal cancer originates in the rectum, which is the last several inches of the large intestine, closest to the anus. Colon cancer each year and it is the third most common cancer caused[13]. Risk factors Include a diet low in fiber and high in fat, certain types of colonic polyps, inflammatory bowel disease (such as Crohn's disease or ulcerative colitis), and certain

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Published online at <http://journal.sapub.org/algorithms>

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hereditary disorders[14].

Data mining, the extraction of hidden predictive information from large databases, is a powerful new technology with great potential to focus on the most important information in their data warehouses. Data mining is an iterative process with in which progress is defined by discovery through either automatic or manual methods[15]. Advances in Data Mining bring together the latest research in statistics, databases, machine learning, and artificial intelligence which are part of the rapidly growing field of Knowledge Discovery and Data Mining. It include fundamental issues, classification and clustering, trend and deviation analysis, dependency modelling, integrated discovery systems, next generation database systems, and application case studies[16]. Machine Learning is the study of methods for programming computers to learn a wide range of tasks, and for most of these it is relatively easy for programmers to design and implement the necessary software[17]. Machine Learning is its significant real-world applications, such as Speech recognition, Computer vision, Bio-surveillance, Robot control, Accelerating empirical sciences.[18]

Classification is done in various purposes like Predicting of tumour cells into benign or malignant, classifying the secondary structure of proteins into alpha-helices, beta-sheets or random coils, Categorizing news stories as finance, weather, entertainment, sports, etc[20]. Association rule mining solves the problem of how to search efficiently for those dependencies. Single & Multidimensional Association Rules are used to solve the problem[21].

The prediction system has two stages: feature selection and pattern classification stage. The feature selection can be thought of as the gene selection, which is to get the list of genes that might be informative for the prediction of tumour suppressor genes (TSGs) and proto oncogenes by statistical, information theoretical methods, etc. A classifier makes decision to which category the gene pattern belongs at prediction stage[22].

2. Methodology

2.1. System Requirements for the Present Work

Processor : Intel® Core™ i3 CPU M 370 @ 2.40 GHz
2.40 GHz, Installed memory (RAM) : 4.00 GB (3.80 usable),
Mother Board : HP Base Board, Hard Disk : 500 GB, OS :
Windows 7 Professional (x64) (build 7600) and softwares
such as WEKA and Orange.

2.2. Classification Algorithms

2.2.1. Bayes Net

Bayes Nets or Bayesian networks are graphical representation for probabilistic relationships among a set of random variables. A Bayesian network is an annotated directed acyclic graph (DAG) G that encodes a joint

probability distribution.[23]

Algorithm

Step1: Given a finite set $X=(X_1, \dots, X_n)$ of discrete random variables where each variable X_i may take values from a finite set, denoted by $Val(X_i)$

Step2: The nodes of the graph correspond to the random variables X_1, \dots, X_n . The links of the graph correspond to the direct influence from one variable to the other. If there is a directed link from variable X_i to variable X_j , variable X_i will be a parent of variable X_j .

Step3: Each node is annotated with a conditional probability distribution (CPD) that represents $p(X_i | Pa(X_i))$, where $Pa(X_i)$ denotes the parents of X_i in G . The pair (G, CPD) encodes the joint distribution $p(X_1, \dots, X_n)$. A unique joint probability distribution over X from G is factorized as:

$$p(X_1, \dots, X_n) = \prod_i (p(X_i | Pa(X_i)))$$

2.2.2. Naive Bayesian

Naïve Bayesian classifier (Langley, 1995) is based on Bayes conditional probability rule is used for performing classification tasks, assuming attributes as statistically independent. The word Naive means strong. All attributes of the dataset are considered independent and strong of each other.[24]

Algorithm

Step1: probability for each class is calculated in the dataset using $P(C=C_j)$.

Step2: For each value x_i of each attribute a_i , probability is calculated using $P(X_i|C=C_j)$

Step3: Classify a new sample to class c_j that have maximum probability $P(C = C_j|X_1 \dots X_n)$ using Naïve-Bayes Classifier given below here denominator does not depend upon the value of C_j .

$$P(C = C_j | X_1 \dots X_n) = \frac{P(C = C_j) \prod_i P(X_i | C = C_j)}{\sum_j P(C = C_j) \prod_i P(X_i | C = C_j)}$$

Or

$$C = \arg \max_{C_j} P(C = C_j) \prod_i P(X_i | C = C_j)$$

2.2.3. Logistic Regression

Logistic Regression is an approach to learning functions of the form $f : X \rightarrow Y$, or $P(Y|X)$ in the case where Y is discrete-valued, and $X = (X_1, \dots, X_n)$ is any vector containing discrete or continuous variables[25].

Logistic Regression assumes a parametric form for the distribution $P(Y|X)$, then directly estimates its parameters from the training data. The parametric model assumed by Logistic Regression in the case where Y is boolean is:

Step1: If there are k classes for n instances with m attributes, the parameter matrix B to be calculated will be an $m \times (k-1)$ matrix.

The probability for class j except the last class is
 $P_j(X_i) = \exp(X_i B_j) / ((\sum_{j=1}^{(k-1)} \exp(X_i B_j)) + 1)$

Step2: The last class has probability
 $1 - (\sum_{j=1}^{(k-1)} P_j(X_i)) = 1 / ((\sum_{j=1}^{(k-1)} \exp(X_i B_j)) + 1)$

+1) The (negative) multinomial log-likelihood is thus:

$$L = -\sum_{i=1..n} \{ \sum_{j=1..(k-1)} (Y_{ij} * \ln(P_j(X_i))) + (1 - \sum_{j=1..(k-1)} Y_{ij}) * \ln(1 - \sum_{j=1..(k-1)} P_j(X_i)) \} + \text{ridge} * (B^2)$$

2.2.4. Random Forest

Leo Breiman and Adele Cutler, 2001 developed Random forest algorithm, is an ensemble classifier that consists of many decision tree and outputs the class that is the mode of the class's output by individual trees. Random Forests grows many classification trees without pruning.[23]

Algorithm

Step1: Let N be the number of training cases, and let M be the number of variables in the classifier. Choose m as input variables, to be used to determine the decision at a node of the tree; m should be much less than M .

Step2: Recurse a training set for this tree by choosing N times with replacement from all N available training cases (take a bootstrap sample). Rest of the cases to be estimated as error of the tree by predicting their classes.

Step3: For each node in the tree, randomly choose m variables, which should be based on the decision at that node.

Step4: Calculate the best split based on these m variables in the training set. The value of m remains to be constant during forest growing. Random forest is sensitive to the value of m .

Step5: Each tree is grown to the largest extent possible, into many classification trees without pruning, in constructing a normal tree classifier.

2.2.5. Simple CART

CART is a recursive and gradual refinement algorithm of building a decision tree, to predict the classification situation of new samples of known input variable value. Breiman et al 1984 provided this algorithm and is based on *Classification and Regression Trees (CART)*[23].

Algorithm

Step1: All the rows in a dataset are passing onto the root node.

Step2: Based on the values for the rows in the node considered, each of the predictor variables is split at all its possible split points.

Step3: At each split point, the parent node is split as binary nodes (child nodes) by separating the rows with values lower than or equal to the split point and values higher than the split point for the considered predictor variable. For categorical predictor variables, each category of the variable will be considered in turn.

Step4: The predictor variable and split point with the highest value of I is selected for the node.

$$I(s/t) = 2P_L P_R \sum_{j=1}^m |P(C_j|t_L) - P(C_j|t_R)|$$

Where P_L and P_R are the probabilities of a sample to lie in left sub-tree & right sub-tree respectively and are the probabilities that a sample is in the class C_j and in the left sub-tree or right sub-tree.

Step5: Binary split of the parent node into the two child nodes is performed based on the selected split point.

Step6: Repeat Steps (2) to (5), using each node as a new parent node, until the tree has the maximum size.

Step7: The regression tree is pruned to select the optimal size tree.

2.2.6. IbK

The incremental learning task, describe a framework for instance-based learning algorithms, detail the simplest IBL algorithm (IB1), and provide an analysis for what classes of concepts it can learn[25].

Step1: Similarity Function: This computes the similarity between a training instance i and the instances in the concept description. Similarities are numeric -valued.

$$\text{Similarity}(x, y) = -\sqrt{\sum f(X_i, Y_i)}$$

Step 2: Classification Function: This receives the similarity function's results and the classification performance records of the instances in the concept description. It yields a classification for i .

Step 3: Concept Description Updater: This maintains records on classification performance and decides which instances to include in the concept description. Inputs include i , the similarity results, the classification results, and a current concept description. It yields the modified concept description.

2.2.7. Kstar (K*)

Aha, Kibler & Albert (1991) describe three instance-based learners of increasing sophistication. IB1 is an implementation of a nearest neighbour algorithm with a specific distance function. IB3 is a further extension to improve tolerance to noisy data; instances that have a sufficiently bad classification history are forgotten, only instances that have a good classification history are used for classification. Aha (1992) described IB4 and IB5, which handle irrelevant and novel attributes.[26]

Let the set of instances I be the integers (positive and negative). There are three transformations in the set T : s the end of string marker, and **left** and **right** which respectively add 1 and subtract one. The probability of a string of transformations is determined by the product of the probability of the individual transformations:

$$p(t) = \prod p(t_i) \text{ where } t = t_1, \dots, t_n$$

The probability of the stop symbols is set to the (arbitrary) value s and

$$p(\text{left}) = p(\text{right}) = (1-s)/2.$$

It can be shown (after significant effort for which we do not have space here) that $P^*(b|a)$ depends only on the absolute difference between a and b , so abusing the notation for P^* slightly we can write:

$$P^*(b|a) = P^*(i) = s/\sqrt{2s - s^2} \cdot 1 - [\sqrt{2s - s^2}/1 - s^i] \text{ where } i = |a - b| \text{ and}$$

$$K^*(b|a) = K^*(i) = 1/2 \log_2(2s - s^2) - \log_2(s) + i[\log_2(1 - s) - \log_2(1 - \sqrt{2s - s^2})]$$

2.2.8. NNge

Let us consider a learning process starting from a set of L examples (training instances), $\{E^1, E^2, \dots, E^L\}$, each one being characterized by the values of n attributes (the attributes can be numerical, nominal or mixed ones) and a class label. The aim of the learning process is to construct a set of generalized exemplars (hyper rectangles), $\{H^1, H^2, \dots, H^K\}$. A hyper rectangle usually covers a set of examples and each of its dimensions is specified either by a range of values (in the case of numerical attributes) or by an enumeration of values (in the case of nominal attributes). In the particular case when a hyper rectangle covers just one example it is considered to be a non-generalized exemplar. Each hyper rectangle also has a class label and any example covered by the hyper rectangle and having a different class label is considered a conflicting example. In the NNGE algorithm (Martin, 1995), constructing the set of hyper rectangles starting from the training set is an incremental process where for each example E^j the following three steps are successively applied: classification (find the hyper rectangle H^k which is closest to E^j), model adjustment (split the hyper rectangle H^k , if it covers a conflicting example) and generalization (extend H^k in order to cover E^j , but only if the generalized variant does not cover/overlap a conflicting example/hyper rectangle)[27].

For each example E_j in the training set do:

```

Find the hyper rectangle  $H^k$  which is closest to  $E_j$  /*
Classification step */
IF  $D(H^k, E^j) = 0$  THEN
  IF  $\text{class}(E^j) \neq \text{class}(H^k)$ 
  THEN Split( $H^k, E^j$ ) /* Adjustment step */
ELSE  $H' := \text{Extend}(H^k, E^j)$  /* Generalization step */
IF  $H'$  overlaps with conflicting hyperrectangles
THEN add  $E^j$  as a non generalized exemplar
ELSE  $H^k := H'$ 

```

2.2.9. k-Nearest Neighbor

The **k-nearest neighbor algorithm** (k -NN) is a method for classifying objects based on closest training examples in the feature space. It is a type of instance-based learning, or lazy learning where the function is only approximated locally and all computation is deferred until classification an object is classified by a majority vote of its neighbours.[28]

Step1: findNearest

A component that finds nearest neighbours of a given example. **K** Number of neighbours. If set to 0 (which is also the default value), the square root of the number of examples is used. **Change d:** the default used to be 1.

Step2: rankWeight

Enables weighting by ranks (default: true).

weighID

ID of meta attribute with weights of examples

Step3:

nExamples

The number of learning examples. It is used to compute the number of neighbours if k is zero.

When called to classify an example, the classifier first calls findNearest to retrieve a list with k nearest neighbours. The component findNearest has a stored table of examples (those that have been passed to the learner) together with their weights. If examples are weighted (non-zero weightID), weights are considered when counting the neighbours.

2.2.10. Classification Tree

Classification trees are represented as a tree-like hierarchy of `TreeNode` classes. `TreeNode` stores information about the learning examples belonging to the node, a branch selector, a list of branches (if the node is not a leaf) with their descriptions and strengths, and a classifier.

Algorithm

A `TreeClassifier` is an object that classifies examples according to a tree stored in a field tree. Classification would be straightforward if there were no unknown values or,[24]

In general there are three possible outcomes of a descent.

1. Descender reaches a leaf. This happens when nothing went wrong (there are no unknown or out-of-range values in the example) or when things went wrong, but the descender smoothed them by selecting a single branch and continued the descend. In this case, the descender returns the reached `TreeNode`.

2. `branchSelector` returned a distribution and the `TreeDescender` decided to stop the descend at this (internal) node. Again, descender returns the current `TreeNode` and nothing else.

3. `branchSelector` returned a distribution and the `TreeNode` wants to split the example (i.e., to decide the class by voting). It returns a `TreeNode` and the vote-weights for the branches. The weights can correspond to the distribution returned by `branchSelector`, to the number of learning examples that were assigned to each branch, or to

2.2.11. CN2 rules

Main functions of this algorithm are `dataStopping`, `ruleStopping`, `coverAndRemove`, and `ruleFinder`. Each of those functions corresponds to an callable attribute in the class and a component (callable class or function) needs to be set in order that method can work. By default, components that simulate CN2 algorithm will be used, but user can change it to any arbitrary function (component) that accepts and returns appropriate parameters. The instructions and requirements for writing such components is given at the description of attributes.[26]

Algorithm

1. dataStopping

This callable attribute accepts a component that checks from the examples whether there will be benefit from further learning, so basically checks if there is enough data to continue learning. The default component returns true if the set of examples is empty or, if `targetClass` is given, returns true if number of instances with given class is zero.

2. ruleStopping

`ruleStopping` is a component that decides from the last rule

learned, if it is worthwhile to use this rule and learn more rules. By default, this attribute is set to None - meaning that all rules are accepted.

3. coverAndRemove

This component removes examples covered by the rule and returns remaining examples. If the targetClass is not given (targetClass = -1), default component does exactly this, and, if target class is given, removes only covered examples that are in the target class.

4. ruleFinder

RuleFinder learns a single rule from examples. By default, RuleBeamFinder class is used, which is explained later on.

5. baseRules

Base rules are rules that we would like to use in ruleFinder to constrain the learning space. It takes also a set of base rules as a parameter. If attribute baseRules is not set, it will be set to a set containing only empty rule.

2.2.12. Majority

Accuracy of classifiers is often compared to the "default accuracy", that is, the accuracy of a classifier which classifies all instances to the majority class. To fit into the standard schema, even this algorithm is provided in form of the usual learner-classifier pair. Learning is done by :obj: 'Majority Learner' and the classifier it constructs is an instance of Majority Learner will most often be used as is, without setting any parameters.[26]

Algorithm

Step1:

attribute:: estimator_constructor

An estimator constructor that can be used for estimation of class probabilities. If left None, probability of each class is estimated as the relative frequency of instances belonging to this class.

Step2:

attribute:: apriori_distribution

Apriori class distribution that is passed to estimator constructor if one is given.

Step3:

class:: ConstantClassifier

ConstantClassifier always classifies to the same class and reports the same class probabilities.

Step4:

attribute:: default_val

Value that is returned by the classifier.

Step5:

attribute:: class_var

Class variable that the classifier predicts.

2.3. Area under curve (AUC) for ROC Analysis

Area under ROC curve is often used as a measure of quality of a probabilistic classifier. As we will show later it is close to the perception of classification quality that most people.

AUC is computed with the following formula:

$$A_{ROC} = Z \int_0^1 TP/P \, dFP/N = 1/PN \int_0^1 TP \, dFP$$

2.4. Dataset Source

The Notterman Carcinoma dataset is used for this project work is taken from gene expression project of Princeton University, *New Jersey, USA used in study of Transcriptional Gene Expression Profiles of Colorectal Adenoma, Adenocarcinoma, and Normal Tissue* by Daniel A. Notterman et al, 2001[27].

3. Results

Table 1 present the Classification of colon cancer dataset using weka 3.6, in which Logistics, Ibk, Kstar, NNge, ADTree, Random Forest Algorithms show 100 % correctly classified instances, followed by Navie Bayes and PART with 97.22 %, Simple Cart and ZeroR has shown the least with 50 % of correctly classified instances. Kappa Statistic for Logistics, Ibk, Kstar, NNge, ADTree, Random Forest has shown Maximum. Mean absolute error is low for Logistics, Kstar, NNge. Root mean squared error is low for Logistics, Kstar and NNge.

Table 1. Classification of colon cancer dataset using weka

	Bayes Net	Naive Bayes	Logistics	Simple Logistics	Ibk	Kstar	NNge	PART	ZeroR	ADTree	J48	Random Forest	Simple Cart
Correctly Classified Instances	94.44	97.22	100	94.44	100	100	100	97.22	50	100	94.44	100	50
In correctly Classified Instances	2 (5.5%)	1 (2.77%)	0 (0%)	2 (5.5%)	0 (0%)	0 (0%)	0 (0%)	1 (2.8%)	18 (50%)	0 (0%)	2 (5.5%)	0 (0%)	18 (50%)
Kappa statistic	0.88	0.944	1	0.88	1	1	1	0.94	0	1	0.8889	1	0
Mean absolute error	0.074	0.038	0	0.23	0.026	0	0	0.037	0.5	0.0619	0.094	0.76	0.5
Root mean square error	0.22	0.13	0	0.26	0.026	0	0	0.14	0.5	0.0855	0.22	0.1	0.5
Relative absolute error	14.89	7.7 %	0.004 %	46.051 %	5.26 %	0 %	0 %	7.41 %	100 %	12.3716	18.75 %	15.2 %	100 %
Root relative square error	44.66	26.32 %	0.01 %	52.83 %	5.26 %	0 %	0 %	27.22 %	100 %	17.1094	43.3	20.06 %	100 %
Total Number of Instances	36	36	36	36	36	36	36	36	36	36	36	36	36
Confusion Matrix	0 1 18 0 2 16	0 1 17 1 0 18	0 1 18 0 0 18	0 1 17 1 1 17	0 1 18 0 0 18	0 1 18 0 0 18	0 1 18 0 0 18	0 1 18 0 1 17	0 1 18 0 18 0	0 1 18 0 0 18	0 1 16 2 0 18	0 1 18 0 0 18	0 1 18 0 18 0

Table 2. Classification of colon cancer dataset using Orange

	Naive Bayes	kNN	Classification Tree	SVM	CN2 rules	Majority	Interactive Tree Builder	Random Forest
Correctly Accuracy	0.84	0.91	0.77	0.34	0.77	0.44	0.5	0.7821
Sensitivity	0.83	0.94	0.77	0.33	0.83	0.55	1	0.8333
Specificity	0.83	0.88	0.77	0.33	0.72	0.33	0	0.7222
Auc	0.85	0.98	0.73	0.4	0.82	0.5	0.5	0.9
Brier	0.31	0.16	0.42	0.51	0.38	0.50	0.5	0.27

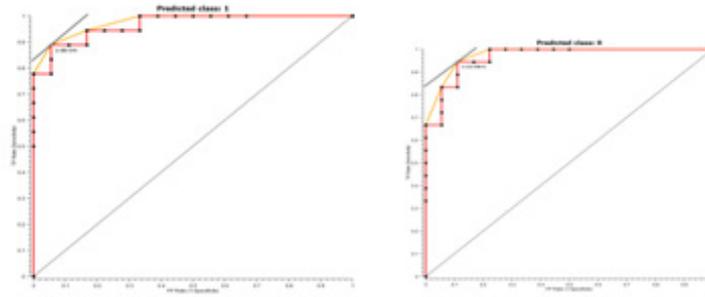


Figure 1. ROC Analysis graph using kNN algorithm

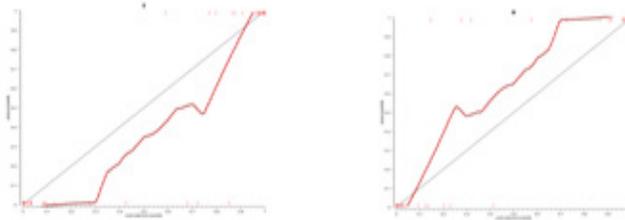


Figure 2. Calibration Plot drawn using kNN algorithm

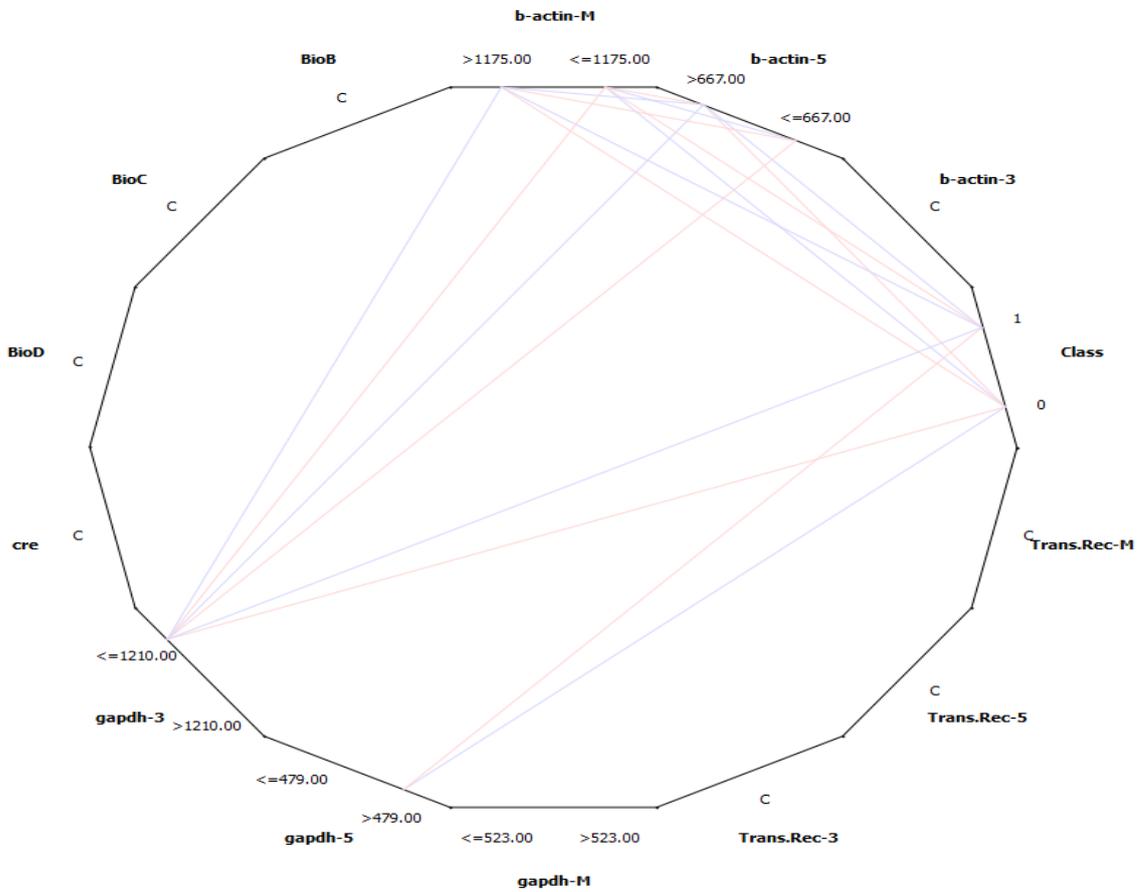


Figure 3. Sieve Multigram

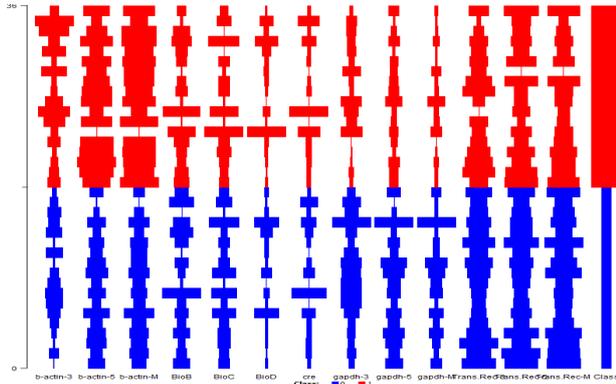


Figure 4. Survey Plot

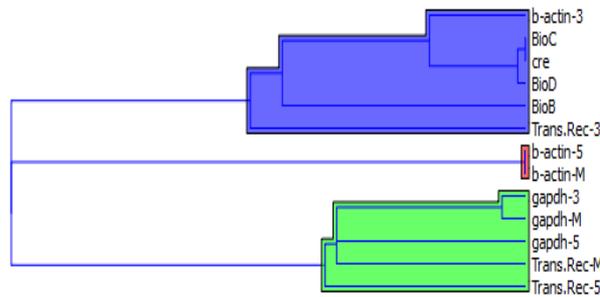


Figure 5. Hierarchical Clustering

Table 2 present the Classification of colon cancer dataset using Orange2.7. *k*-nearest neighbor algorithm (*k*-NN) has given maximum result with 91.43 % of correctly classified instances, with a Sensitivity of 0.9444 and Specificity of 0.8889. Naive Bayes algorithm with 83.93 % of correctly classified instances, with a Sensitivity of 0.8333 and Specificity of 0.8333 has also shown good results. Support Vector Machine (SVM) a algorithm has show the least results with 34.29 % of correctly classified instances, with a Sensitivity of 0.3333 and Specificity of 0.3333.

Figure1 shows Receiver/Relative Operating Characteristic (ROC) Analysis which is a graph drawn between the Sensitivity (True Positives), 1-Specificity (False Positives) and using kNN algorithm for Class 1 & 0 with default Threshold of 0.5. The Merge point i.e expected ROC point for Class 1 is 0.565 and for Class 0 is 0.636.

Figure 2 shows Calibration plot (Cohen, Goldszmidt, 2004) introduced to probabilistic classifiers. Such classifiers assign each example a score (from range[0, 1]) or probability that should express the true probability that an example belongs to the positive class. One of the signs that a suitable classification model has been found is also that predicted probabilities (scores) are well calibrated, that is that a fraction of about *p* of events with predicted probability *p* actually occurs.

Calibration plot is a method shows how well the classifier is calibrated and allows calibrating classifier perfectly. Even after perfect calibration of a classifier, ROC and lift chart are not affected and the classification ability remains unchanged[28]. Calibration plot is a graph with a parametric definition *x* as true probability and *y* as predicted probability.

4. Discussion

Colorectal cancer (cancer of the colon or rectum) is the third most commonly diagnosed cancer in males and the second in females, with over 1.2 million new cancer cases and 608,700 deaths estimated to have occurred in 2008 The highest incidence rates are found in Australia and New Zealand, Europe, and North America, where as the lowest rates are found in Africa and South-Central Asia[26, 29, 30]. The exact cause of colorectal cancer is unknown, in fact it is thought that there is not one single cause. It is more likely that a number of factors, some known and many unknown, may work together to trigger the development of colorectal cancer. Previous studies have identified risk factors which may increase a person’s risk of developing colorectal cancer[31].

Supervised learning involves :

1. **Classification:** Classification is learning a function that maps (classifies) a data item into one of several predefined classes.

2. **Estimation:** Given some input data, coming up with a value for some unknown continuous variable.

3. **Prediction:** Same as classification & estimation except that the records are classified according to some future behaviour or estimated future value.

Un-Supervised learning involves :

1. **Association rules:** Determining which things go together, also called dependency modeling.

2. **Clustering:** Segmenting a population into a number of subgroups or clusters.

3. **Description & visualization:** Representing the data using visualization techniques.

4. The primary goals of data mining, in practice, are prediction and description. These main tasks are well suited for data mining, all of which involves mining a meaningful new patterns from the existing data, Learning from data falls into two categories: directed (“supervised”) and undirected (“unsupervised”) learning.

DNA microarrays dataset contains information about gene expression, differences in tissues and cell samples. The knowledge about genetic variation that appears in the samples allows for disease diagnosis or building new hypothesis about gene to gene relations in organisms. In here data mining techniques are also used for the identification of the most informative genes. One of the most challenging problems with gene expression mining is dimensionality reduction and specific variation in the data. The methods frequently used for microarray analysis are Classification algorithms, SVM, hierarchical clustering, neural networks and statistical measures are used for its optimizations. The Notterman Carcinoma dataset is subjected for statistical analysis where the clustering analysis has shown that b-actin-5,b-actin-M are closely related b-actin-3, BioC, cre, BioD, BioB, Trans-Rec-3 are closely related and belongs to class 1(predict positive) gapdh-3, gapdh-5, gapdh-M, Trans-Rec-M, Trans-Rec-5 belongs to class 0 (predict negative).

5. Conclusions

Data mining approaches seem ideally suited for bioinformatics, since bioinformatics is data-rich but lacks a comprehensive theory of life's organization at the molecular level. Data mining is used in various medical applications, The present research work on Colon Cancer dataset showed that Logistics, Ibk, Kstar, NNge, ADTree, Random Forest Algorithms are the best suited algorithms for the classification analysis and Hierarchical Clustering method is used for the clustering analysis.

ACKNOWLEDGEMENTS

Authors would like to thank management and staff of GITAM University and Dr.LB PG College, India for their kind support in bringing out the above literature and providing lab facilities.

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